



**THE EPIC OF
MOUNT
RESICA**



**RESICA FALLS
SCOUT RESERVATION
2024 AFTERNOON ADVENTURES GUIDE**

WELCOME

May 2024

Dear Heroes,

Resica Falls continually prides itself on new and innovative program development, and the Afternoon Adventures are the newest program feature of the summer. This Open Program model will give a Scout and their buddy, a patrol, or the whole unit the opportunity to explore the exciting and unique non-advancement offerings at Camp Big Springs. By allocating a portion of the schedule to be primarily for those programs that aren't merit badges, we can now introduce new and exciting opportunities for our campers on a regular basis. With Advancement being only one of Scouting's methods, we can now deliver program that encourages using a wider array of the Methods of Scouting while providing a high-level of choice for each Scout, patrol, and unit!

What's New in 2024

With this program introduced in 2022, there are plenty of opportunity to tweak and make adjustments to the programs offered, including:

- New adventures to highlight and maximize the abilities of our staff and the interests of our campers.
- Expanded afternoon merit badge sessions for those that have a high-level of focus on advancement.
- A set schedule for adventures in areas like Ecology and Scoutcraft to offer the best program possible.

How It Will Work?

Participation in the Afternoon Adventures will take some advance planning on the part of the unit and Scouts coming to camp this summer. Units will review the offerings in this guide and discuss options during unit meetings leading up to your stay in camp. Your unit will sign up for their Key Adventure on May 18th to give your schedule a focal point. Once in camp, the Senior Patrol Leader of each unit will meet with our Program Team on Sunday evening to sign your Scouts and units up for the activities they want to participate in. **LARGER TROOPS SHOULD SEND MULTIPLE YOUTH REPRESENTATIVES TO THIS MEETING.** Have your selections ready and start scheduling your week. Select a few alternatives, just in case - BE PREPARED is the Scout Motto after all!

If you have any questions related to Afternoon Adventures in the weeks leading up to camp, be sure to reach out to us at the email addresses below. We'll be happy to help guide you and your unit through the process to help ensure that this new program experience is an enjoyable experience for all. For more information relating to the wider camp program and summer camp as a whole, be sure to check out our 2024 Program Guide and other details at resicafalls.org. See you in camp!

Yours in Scouting,

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DETAILS & DESCRIPTIONS

Schedule

Afternoon Adventures will take place on Monday, Tuesday, Thursday, and Friday afternoons. Multiple program areas will host a variety of programs, outlined in this guide, across three periods - **2:15pm-3:00pm**, **3:15pm-4:00pm**, and **4:15pm-5:00pm**. Scouts, patrols, and units will have the opportunity to participate in as many as 12 different adventures during your week in camp. Some activities may take more than one period to complete, and will be noted as such in that activity's description. While most adventures will be offered continuously throughout the week, not all adventures will be offered every day and at every time slot.

On Sunday evening at 7:30pm, Senior Patrol Leaders and other youth leaders will meet in the Dining Hall with our Program Team and area directors to sign-up for these activities.



Adventure Descriptions

Each Afternoon Adventure will have as part of its description symbols noting which size group the adventure can accommodate. A triangle (▲) will be used for those adventures designed for a Scout and their buddy. A square (■) will be used for those adventures which are more patrol oriented. A circle (●) will be used as part of the description for adventures meant for the whole troop to participate in. Some adventures will have multiple symbols, which means that adventure can accommodate multiple-sized groups. Afternoon Adventures are sorted by the program area that will be hosting the adventure. In addition, those adventures with a star (★) indicate it as a Key Adventure with advanced sign-up opportunities.

ARCHERY

Unit Shoots: Join your unit or patrol for shooting archery targets at different distances. Which member will be crowned the top archer of the group? ●★

CIVICS

Minute to Win-It: Patrols can compete against each other in quick challenges measuring all the skills of the gods - speed, agility, and wit! ▲ ■

Olympic Classroom: Whose knowledge can compete with that of Athena, Goddess of Wisdom? See how you measure up in this test of both Ancient and modern-day Olympic knowledge. ■ ●

Adventure Descriptions (Cont.)

ECOLOGY (NOTE: These Sessions are Run at 2:15pm and 3:45pm)

Conservation Projects: Do you want to give back to the camp while learning and having fun at the same time? Join our Ecology Staff for a conservation project that will help keep our 4,200 acres of Pocono Mountain wilderness pristine. ■●

Hatchery Program: Did you know that Resica Falls has a fully-functioning fish hatchery on the property? Help feed and care for the fish while learning more about this unique program. (Hatchery Tours are offered only on Tuesdays & Thursday at 2:15pm) ■●

Nature Hikes: Want to take a hike on one of our many trails with our Ecology Staff? Our staff will provide a unique perspective as they guide you through an exploration and explanation of the flora and fauna of Resica Falls. ■●

HANDICRAFT

Art Club: Come learn some new fine art skills, show off your own talents, and participate in our daily art challenge. ▲■●

Paint by Number: Scouts can rival Athena's crafting skills with this ultimate art experience. ▲

Patrol Flag Design: Are you a new patrol in need of a flag or a seasoned patrol in need of a flag refresh? Let our Handicraft Staff assist you in creating a fun and exciting new patrol flag. ■

Tye Dye: Stop by Handicraft to craft a great keepsake you can take home at the end of your week on Mount Resica. ▲■

Vase Painting: The Ancient Greeks used pottery for practical, ceremonial, and artistic purposes! Come by Handicraft to decorate your own in the ancient styles of the epic past. ▲■

HEALTH LODGE

First Aid Derby: Do you want to have a patrol vs. patrol or unit vs. unit competition testing you on your best first aid skills? Head on over to the Health Lodge and compete against others for First Aid supremacy. ■

HIGH ADVENTURE

High Five Adventure Club: Are you a Scout at least 13 years of age or older? Do you want to explore the hidden adventures that await on our 4,200 acres of pristine Pocono Mountain wilderness? Then join our High Adventure Staff for daily afternoon adventures throughout camp, including hikes across the reservation, dips in the Bushkill Creek, and canoeing on the Delaware River. ▲



Adventure Descriptions (Cont.)

LAKE

Dragon Boat Racing: Race another patrol or unit across the lake, trying to beat the clock and following the beat of your own drummer. Only the greatest teams will work together and win! ■●

Fishing: See if you or someone in your patrol can catch this week's biggest fish - but watch out for the piranha! NO SIGN UP NECESSARY; PA STATE FISHING LICENSE REQUIRED FOR THOSE OVER 16!

Open Boating: Come take out one of our many boats and enjoy the peace and quiet of the beautiful Lake Roger. NO SIGN UP NECESSARY! ■●

Stand Up Paddleboard BSA: Work on this non-merit badge Scout award with your patrol or a buddy while having some fun on our paddleboards. ▲

Wibits: Are you looking for a grand adventure? Come bounce around the lake on our inflatable Wibit features. ■●

POOL

Instructional Swim: Need some help with your swimming skills? Want to work on rank advancement that is aquatics specific? Stop on down during **Adventure Session 1 (2:15pm-3:00pm)** NO SIGN UP NECESSARY! ▲

Mile Swim: Build up your stamina during the week and then swim an entire mile on Friday afternoon for this non-merit badge Scout Award. **Adventure Session 1 (2:15pm-3:00pm)** NO SIGN UP NECESSARY! ▲

Open Swim: Join us for a cool dip on a hot day. Just exit the pool long enough to ride down our three-story water slide! Open **Monday, Tuesday, Thursday, and Friday (3:30pm-4:30pm)** NO SIGN UP NECESSARY! ▲■●

RESICA RANGERS

Rangers Odds and Ends: Find out more about signaling, tracking, and wayfinding without a map and compass. ▲

Help Sessions: Need some extra help with your rank advancement? Need additional coaching on your pocket knife skills or knots? Have you already earned Scout, Tenderfoot, Second Class, or First Class ranks but want some refreshers on these skills? Come on down and get a helping hand. NO SIGN UP NECESSARY! ▲



Adventure Descriptions (Cont.)

SCOUTCRAFT

Catapult Building: Your patrol has been tasked with helping to prepare our defenses for the fight against the Underworld! Race against the clock to build your best pioneering catapult to take on Hades. Offered **Tuesday & Thursday (2:15pm ONLY)** ■●

Cooking Demos: Wondering what the pros eat while out on the trail? Tired of the same old meals on every campout? Our jungle chefs will work with you to introduce new foods and cooking techniques to your unit! Offered **Monday, Tuesday, Thursday, and Friday (2:15pm & 3:15pm ONLY)** ■●

Geocaching: The thrill of the treasure hunt meets modern technology! Come us a GPS to find our jungle-themed geocaches! Offered **Monday, Tuesday, Thursday, and Friday (3:15pm & 4:15pm ONLY)** ▲■●

Orienteering: A map, a compass, a canteen of water, and a grand sense of adventure are all that is needed for those looking to trek through one of our orienteering courses. Offered **Monday & Friday (2:15pm & 3:15pm) and Tuesday & Thursday (3:15pm ONLY)** ▲■●

Paul Bunyan Woodsman Award: Come and work on this non-merit badge Scout Award and learn the skills it takes to live like a real woodman! Offered **Monday, Tuesday, and Thursday ONLY** ▲

SHOOTING SPORTS

Unit Shoots: Join your unit or patrol for shooting rifle targets or shotgun clays. Which member has the most skill and will be crowned the top shot of the group? **ADDITIONAL CHARGE FOR SHOTGUN SHOOTING.** ●★

SHOP

Blacksmithing Exhibition: Check out our staff as they hammer out shapes in a blacksmithing exhibition. ▲■

SPORTS

Gaga: Sign up for unit vs. unit or patrol vs. patrol games and learn the tips and tricks to become a Gaga master while playing a few games! ■



Frisbee Golf: Scouts and patrols can compete against each other in an ultimate competition to win Frisbee Gold! ▲■

Fly Fishing & Fly Tying: Come down and spend some time relaxing by the river, cast the fly in, and test your skill to see if you can catch some trout! While there, learn about wet and dry flies, what flies work best in what situations, and try tying a fly of your own. **PA STATE FISHING LICENSE REQUIRED FOR THOSE OVER 16!** ▲

Adventure Descriptions (Cont.)

Pickle Ball: Join us for the hottest game on the planet at Resica Falls! Scouts and Scouters alike can compete in some friendly competition or work to be crowned the Pickle Ball Champion! ■

Sports Club: Want to participate in some unit vs. unit competitions in games like basketball and ultimate frisbee? We'll provide the equipment and referee, you provide the spirit of competition! ▲■●

STEM

3D Printing: Come learn about futuristic design on one of our 3D printers. This amazing technology is something you definitely want to learn about and see in action as you create your own model! ▲■

Arduino Kits: Learn some basic programming skills with our super intuitive arduino kits! ▲

Chimera Egg Drop: Build a case to protect an ancient Chimera egg as it gets dropped from the heights of Mount Resica! ■●

Fox Hunt Radio: Scavenger hunt meets amateur radio in this hunt around camp for hidden Ancient Greek a■facts.

Hour of Code: Coding and computer science is an ever-growing and expanding field, so get jump and learn some basics, expand your knowledge, or get some extra summer practice in coding! ▲

Laser Engraving: Check out this newest and coolest addition to our STEM Center! ▲

Ozobots: Come learn about basic robotics and program an Ozobot to follow certain commands on a pattern. Which colored path to the top of Mount Resica will you take - let the Ozobots decide! ■

VR-Exploration: Go back to the birthplace of democracy with a tour of Ancient Athens or unleash your inner warrior by touring the streets of Ancient Sparta - via a virtual reality headset! ▲

OTHER PROGRAMS

Adventure Passport: Before you begin your adventures throughout camp, make sure you stop by the Camp Office to pick-up your Adventure Passport! If you manage to visit every area during your stay, deliver your completed passport to the Camp Office and you'll be awarded a special prize at the Friday Evening Closing Awards Ceremony! ▲

Escape Room: Your unit has been captured by Hades and he has taken you back to the depths of the Underworld! Work together and practice your problem solving skills to escape the Underworld in the time allotted, or be trapped there forever! ■★



Adventure Descriptions (Cont.)

Service Projects: A major part of Scouting is giving back. Take an afternoon, or part of the afternoon, and lend a hand in one of the many camp improvement projects happening around camp. Many hands make light work! ■●

Side Quests: Complete some challenges, big and small, to gain some extra points for your troop throughout the week. Some can be done solo, others require a buddy or two, or the whole troop! NO SIGN UP NECESSARY - CHECK THE HERO QUEST BOARD OUTSIDE THE CAMP OFFICE! ▲●

Skit Making: Learn from some experts about the finer points of skit making and be ready to have your whole troop - and other troops - wanting more of your entertainment and laughter! ■●

The Trials of Mount Resica: Villains have taken over Mount Resica and all the great gods of olde have been captured! Join our Heroes in a weeklong quest to rescue them all! Follow clues, participate in camp-wide activities, and defeat evil once and for all to free the gods of Mount Resica! NO SIGN UP NECESSARY! ■●



Troop Trips: A staple of the Resica Falls program are the trips we offer to explore the 4,200 acres of Pocono Mountain wilderness - and beyond! Sign up for a hike to a beautiful vista, a swim in one of our natural water holes, or a canoe trip along the Delaware River. SPECIAL TRAINING & SUPERVISION REQUIRED FOR AQUATIC TRIPS! ●★

***Our list of Afternoon Adventures is only growing - have some ideas for programs?
Please share them with us!***

HEY ADULTS - Don't forget about Leader Adventures! Talk to your Camp Commissioner about having your own fun and adventure around camp all week long!

Sample Schedule - Troop 123

Monday

Session 1 (2:15-3:30pm): Nature Hike

Session 3 (3:30-4:30pm): Open Swim at the Pool

Tuesday

Session 1 (2:15-3:00pm): Open Boating

Session 2 (3:15-4:00pm): Open Boating & Wibits

Session 3 (4:15-5:00pm): Vase Painting

Thursday

Session 1 (2:15-3:00pm): Canoe Trip on the Delaware River

Session 2 (3:15-4:00pm): Canoe Trip on the Delaware River

Session 3 (4:15-5:00pm): Canoe Trip on the Delaware River

Friday

Session 1 (2:15-3:00pm): Patrol A - Hike to Signal Mountain & Patrol B - Fox Hunting

Session 2 (3:15-4:00pm): Patrol A - Hike to Signal Mountain & Patrol B - Escape Room

Session 3 (4:15-5:00pm): Olympic Clashroom

Sample Schedule - Troop 321

Monday

Session 1 (2:15-3:00pm): Patrol Z - Escape Room, Patrol Y - Tye Dye, and Scouts X & W - Mile Swim

Session 2 (3:15-4:00pm): Dragon Boats

Session 3 (4:15-5:00pm): Fishing & Open Boating

Tuesday

Session 1 (2:15-3:00pm): Patrol Z & Y - Paul Bunyan & Scouts X & W - Mile Swim

Session 2 (3:15-4:00pm): Trip to Cool Dip

Session 3 (4:15-5:00pm): Trip to Cool Dip

Thursday

Session 1 (2:15-3:00pm): Patrol Z - Cooking, Patrol Y - Fly Fishing, and Scouts X & W - Mile Swim

Session 2 (3:15-4:00pm): Troop Shoot at the Rifle Range

Session 3 (4:15-5:00pm): Patrol Z - First Aid Derby, Patrol Y - Frisbee Golf, & Patrol V - Escape Room

Friday

Session 1 (2:15-3:00pm): Patrol Z - Blacksmithing, Patrol Y - Sports, and Scouts X & W - Mile Swim

Session 3 (3:45-5:00pm): Conservation Project

Troop _____

Patrol _____

2024 RESICA FALLS AFTERNOON ADVENTURES

Schedule Template

	Monday	Tuesday	Thursday	Friday
Adventure Session 1 (2:15pm-3:00pm) OR Ecology Session (2:15-3:30pm)				
Adventure Session 2 (3:15pm-4:00pm)				
Adventure Session 3 (4:15pm-5:00pm) OR Ecology Session (3:45-5:00pm)				

Advance Sign-up for Key Adventures

Continuing for 2024, we are excited to offer the opportunity for each unit to sign-up for one adventure before you arrive at camp - your Key Adventure. With this activity secured, your unit will be able to plan the rest of the week in camp around this feature program and work to ensure that you experience all the adventure that awaits at Resica Falls. As a reminder, Afternoon Adventures are offered on Monday, Tuesday, Thursday, and Friday each week.

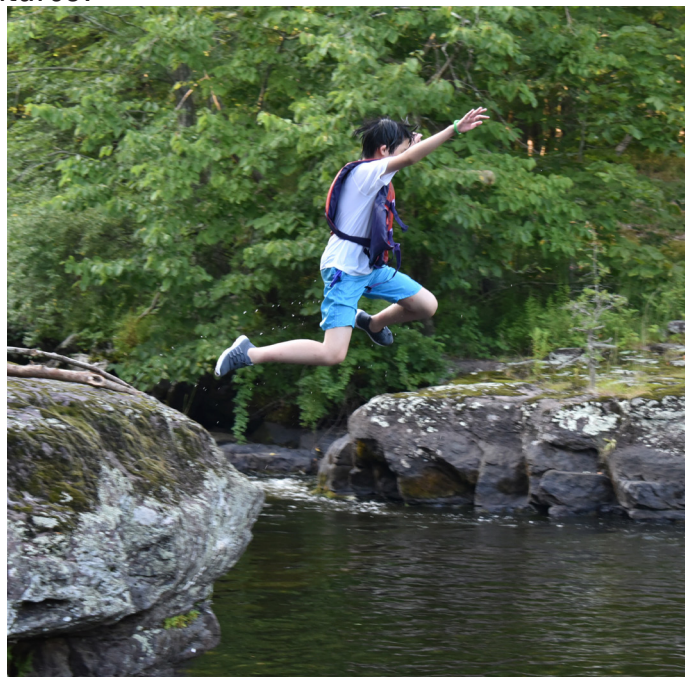
Those adventures that will be available for advanced sign-up are:

- Archery Shooting** (32 people) - 1 hour long session/3 shoots per day
- Cool Dip Trip** (50 people) - 2 trips per day
- Delaware River Canoe Trip** (36 people) - 1 trip per day
- Escape Room** (10 people) - 45 minute long session/3 sessions per day
- Fossil Rock** (50 people) - 2 trips per day
- Little Falls** (35 people) - 2 trips per day
- Rifle/Shotgun Shooting** (32 people) - 1 hour long session/3 shoots per day

On May 18th, 2024 at 12:00pm, your unit contact for summer camp will be able to sign-up for the Key Adventure of your choosing via your unit's BlackPug Registration. Adventure sign-ups will be based on a first come, first serve basis. A couple of important things to note about your Key Adventure Sign-up:

- Each unit will be able to sign-up for one Key Adventure during the pre-camp sign-up period.
- Its very important to have more than one Key Adventure chosen in case your unit's first choice is already selected.
- Be sure to be flexible with the day and time during the week that you want to participate in your Key Adventure.
- Once we arrive in camp, your unit will be able to sign-up for the rest of your afternoon adventures, including any unclaimed Key Adventures!

As you prepare for your stay in camp and plan for your Afternoon Adventures, it is extremely important to have the Senior Patrol, Patrol Leaders, and Patrol Leaders Council select the activities that are going to interest the Scouts in the unit the most, and foster in them a sense of pride, ownership, and leadership in being responsible for this major piece of their summer camp experience!



"Adventure Awaits!"